

```

1  #ifdef _WIN32
2      #pragma warning(disable:4996)    // toto vypne prilis prisnu kontrolu
3                                          // bezpecnosti funkcie strcpy vo Visual Studiu
4      #include <tchar.h>
5      #include <conio.h>
6  #elif (defined __linux__) || (defined _AIX) || (defined __APPLE__)
7      typedef char _TCHAR;
8      #define _tmain main
9  #endif
10
11 #include <string.h>
12 #include <iostream>
13 using namespace std;
14
15 #include "hello_class.h"
16
17 hello_class::hello_class()              // konstruktor
18 {
19     strcpy(english, "Hello world!\0");
20     strcpy(slovak_and_czech, "Ahoj!\0");
21 }
22
23
24 hello_class::~hello_class() // destruktor
25 {
26     // :: je operator prislusnosti
27     // funkcie ~hello_class() do triedy hello_class
28
29 void hello_class::greeting(const unsigned short x) const {
30     switch (x) {
31         case 0: cout << english << endl; break;
32         case 1:
33         case 2: cout << slovak_and_czech << endl; break; // for both cases 1 and 2
34         default: break;
35     }
36 }//-----

```