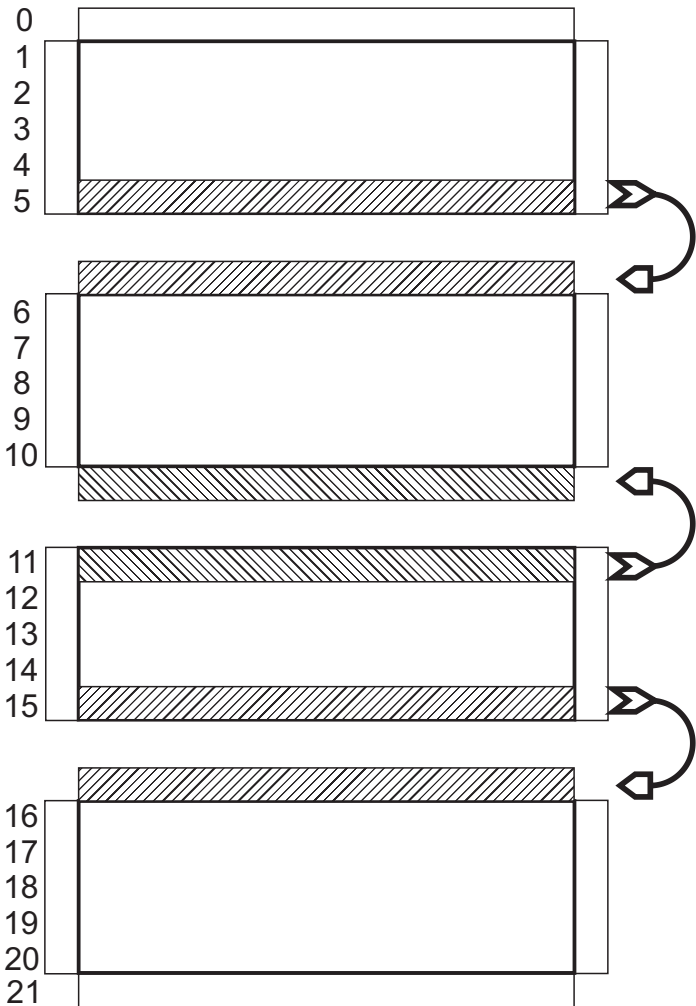


`if (rank % 2 == 0)`



`if (rank % 2 == 1)`

